

ZX

ADVENTURE



Artic Computing Limited



ZX81  
16K

ADVENTURE A.

## ADVENTURE II

ADVENTURES are games in which you explore and discover a strange new world without leaving the comfort of your chair.

The computer will act as your puppet eyes and other senses. You instruct the computer using short sentences, usually verb nouns, and providing the computer understands it will obey your command. If the computer does not understand then try re-wording the command.

In each location you may find objects which you can manipulate and use in further locations to help you progress on your adventure. When entering your command you

may use the ABOUT key to show any letters.

The game is written in machine code. The program is saved with a name of "ADVENT" but it is simpler to load by the LOAD "" command.

" In this Adventure you find yourself stranded on an alien planet. Your aim is to escape from this planet by finding your saw captured and destroyed, Space Ship.

You will meet various hazards and dangers on your adventure, some natural some not, all of which you must overcome to succeed.

GOOD LUCK !!!

By PAUL ARTIC COMPUTING

**BRUNNEN**

# Универсальный

## ADVENTURE

## ANTI-COUNTING

THE JAMES H. BECKITT AVENUE

## HULL HULL